



Meghan Wissler

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Summery

3D environment artist specializing in world building and kit creation with over eight years experience across multiple AAA titles. Proven track record of crafting highly polished levels with an emphasis on storytelling and gameplay.

Experience

That's No Moon Inc. / 3D Senior Environment Artist

Crossfire / *Dec 2021 - Aug 2026*

- Created environments from greybox through polish in Unreal 5.
- Owned architectural kits for three biomes utilizing a mixture of scanned and sculpted assets.
- Helped develop the architecture and photogrammetry pipelines for the studio.
- Worked closely with Tech Art to create a wide variety of tools.
- Collaborated with design on layout, traversal and combat encounters.
- Assisted the Virtual Production department with live environmental support during shoot days.
- Mentored jr/mid level artists and wrote documentation.

SIE: Santa Monica Studios / 3D Environment Artist, Contract

God of War: Ragnarök / *Oct 2020 - Dec 2021*

- Created environments from greybox through optimization in their custom engine.
- Built models, textures, shaders, and handled water/wind VFX for the entire biome.
- Collaborated with design on multiple combat encounters and various environmental puzzles.

Dreamscape Immersive / 3D Generalist

How To Train Your Dragon: Flight Academy, MIB: First Assignment / *Sept 2018 - Oct 2020*

- Created environments from greybox through release in Unity.
- Crafted models, textures, shaders, and VFX in a variety of styles from PBR realism to hyper stylized.
- Collaborated with design and engineering on location based virtual reality experiences.

Gnomon School of Visual Effects / Teaching Assistant / *Jan - Dec 2018*

- Ran lab classes to assist students on their projects, give critiques, and technical support.

Programs

Unreal Engine 5/4, Unity, Maya, Zbrush, Substance Painter, Marmoset Toolbag, Adobe Creative Suite, Houdini, Rizom, Jira, Perforce, Plastic, Miro, Syncsketch, OBS Studio, DaVinci Resolve

Education

Gnomon School of Visual Effects, Games, & Animation

Certificate of Entertainment Design and Digital Production / *Graduated Dec 2018*

Gnomon Student Council - President: *2018* / Representative: *2016 - 2017*

Gnomon Games Club - President: *2018* / Game Jam Leader: *2017 - 2018*

Gnomon Peer Mentor: *2017 - 2018*